

ADDRESS FROM THE IRON THRONE

Adherents of the Final Way,

On this date four years ago, Seven brave individuals stood up to tyranny. Led by Grand Master Firefox, the Dark Brotherhood cast off the yoke of Imperial oppression and declared Independence. Today, we honor and celebrate the Exodus and those who made it possible.

The motivation for the Exodus is often boiled down to the tyranny of one man, but we must also remember that it was a corrupt system that we left behind. The Seven made a conscious decision to value the rights of all members, not just the so-called ruling elite. Gone are the days where we must fear that a voice of dissent will be expelled. Our members now have a living Covenant designed to protect their rights, not the Imperial Code of Justice designed to diminish them.

It is this decision that we see the justification for the Exodus. The Dark Brotherhood thrives and continues to grow while our past organization sits at the brink of extinction. We have just completed a Rite of Supremacy that saw 4200 multiplayer games played, over 700 pages of fiction created, and 300 ACC battles fought. In addition to this activity, we dominated the conflict in the Subterrel Sector and secured an Outer Rim War victory.

To honor the Exodus as a day of immortality, I can think of no better celebration than to officially recognize the Seven. On this day, signed in blood, I, Grand Master Sarin, officially place Dark Jedi Master Acxodim Pyralis, Dark Jedi Master Corran Force, Grand Master Firefox, and Grand Master Chi Long into the Hall of Immortals. They now join with the remaining seven who have already received the honor of induction.

It is fitting that on this day we also begin a new tradition. Today we award the Silver Sash for the first time under its new description. The Silver Sash is now awarded just once a year to members for their outstanding allegiance and consistent service to the Brotherhood. This year we honor a man who has revolutionized the fictional nature of the Dark Brotherhood. This year, the Silver Sash is awarded to Combat Master Dalthid. Dark Jedi Master Dalthid has been a pillar of the Dark Brotherhood and has placed the organization above his own personal needs. Dalthid's continued selfless service and dedication is an example for all members of the Dark Brotherhood to follow and I am proud to award him with this great honor. Congratulations Dalthid!



In closing, I want to convey my appreciation to those who led the way for what we have become. I am grateful for your actions and I am proud to serve you all as Grand Master.

In Darkness,

Lord Sarin

Grand Master of the Dark Jedi Brotherhood

SOL RECIPIENTS

From the office of Dark Jedi Master Halcyon Rokir:

To mark the Anniversary of the Exodus, we award those who have been steadfast in their service for the cause of the Dark Brotherhood and its pursuit of the Final Way. Congratulations go out to the recipients of the Seal of Loyalty

Dark Council:

Brujah Tamalar
Muz Keibatsu Sadow
Anshar Kahn Tarentae
Halcyon Rokir
Kraval Novir
Braecen Kaeth Kunar
Tyno
Bane

Arcona:

Alex d'Tana
Sashar
Malidir

Naga Sadow:

Draken-Korin 'Ylith' Elariël Atema
Vladek Solander
Ashia Kagan Keibatsu

Plagueis:

Aabsdu di Plagia Dupar al'Tor
Niman Visutor
Dismal Visutor al'Tor

Scholae Palatinae:

Rasilvenaira StormRaven
Zeron
Lucius d'Tana

Taldryan:

Tarax Eosphoros Kor
Vodo Biask
Ricco Vao

Tarentum:

Winds Helkin Bruth'Kothae
Karel
Odin Vaaj Bruth'Kothae



Antei News

A band of Apprentices have been arrested recently on charges that remain undisclosed. The group is accused of altering the footage of our warriors being awarded and then forwarding the images to Clan computer systems. The altered images show warriors being pinned with various shaped medals such as a Nerf and a Bantha. Insulting words are then flashed below. It is unknown if the Apprentices will face a jury or be executed once all the relevant information has been collected.

A HISTORICAL PERSPECTIVE: ZORAAN AND THE SEVEN

By Anshar Kahn

As a historian, I often wonder about the past, and how it explains the present. Now, I don't buy into the whole "those who forget the past are condemned to repeat it" spiel. At most, I accept it in part, because individuals and societies as a whole change, and no two situations are exactly the same. Take it on a personal level: just because I forget something I did in my own past is no guarantee that I will repeat that specific action. The Brotherhood is no different. What follows is an analysis of the Exodus, comparing the attempted break away by Grandmaster Zoraan with that of the Seven. There are several important factors that made the Seven's break successful, but the most important factor is Zoraan himself.

For many, the Brotherhood was always a sister organization of the Emperor's Hammer. We had our own leaders and our own systems of award and promotion. Furthermore, no one ever said any differently; websites proclaimed sisterhood with the Emperor's Hammer, but not sub-group status. Now, many in the upper echelon's of the Brotherhood were also in the upper ranks of the Emperor's Hammer, and the two groups were inherently tied together in this manner. Any interference by the Grand Admiral of the Emperor's Hammer into the Brotherhood did not seem to bother many on the lower levels. Grandmaster Zoraan, however, saw things differently.

Now, Zoraan has garnered a bad reputation in the Brotherhood, not entirely undeserved. His selection as Grandmaster certainly raised some eyebrows, and his selection for Deputy Grandmaster did not help matters. I cannot speak much for Zoraan personally, as I interacted with him only once, through e-mail. This article, however, is not about him, but about the action for which he is most famous for. Zoraan attempted to break the bonds between the Brotherhood and the Emperor's Hammer, specifically citing the long proclaimed sisterhood status. Zoraan's effort to break away, however, failed, and he attempted to crash the Brotherhood's website in a final act of vengeance. The next two Grandmasters, Chi Long and Firefox, were (or appeared to be) appointments of the Emperor's Hammer, and Zoraan appeared to have done more damage with his attempted separation. However, he laid the groundwork for the Seven.

Now, the Seven were an interesting group, consisting of four Grandmasters and three prominent elders. This alone separated them from Zoraan because they were more of them and many of them were well known amongst the general Brotherhood population; indeed, they were generally well liked. The Seven laid out a careful plan and presented a clear, well documented list of grievances not just to the Emperor's Hammer command staff, but to the Brotherhood as a whole. They published the document on the main news page. In short, they took the moral high ground and put the burden on Ronin and his command staff. The result, perhaps expected, was Ronin's refusal and declaring the Seven as traitors. Members of the Brotherhood then had a choice to make: stay with Ronin, or go with Firefox.

Some chose to remain, but many others chose to leave. And herein lays the most important aspect of the Exodus. The Seven had popular support for their action; perhaps because of the observed tyranny of Ronin and others, or perhaps the Redress of Grievances had persuaded many of the danger. Whatever the individual reasons, this popular support was the ultimate key to the Seven's success. It is a pity that the Brotherhood's historical records are not as detailed about those specific events as they should be.

But, without Zoraan's actions, the Seven might not have been successful. Zoraan, if anything, forced the Emperor's Hammer to tighten its grip (real or perceived) on the Brotherhood, thus creating or increasing the dissatisfaction that led to the Split. For now, this is merely something to consider, as we think about the Split and our current status as an organization.

Galactic News

A strange number of luxury yachts have been disappearing from a number of well-traveled hyperspace routes all around the galaxy. Military escorts have been dispatched and the threat has died off but many questions have been left unanswered. It is unknown if the disappearances will continue once the escorts are removed or not. The incidents have left many companies near bankruptcy and those still afloat tempting potential passengers with extremely low fares.

TRIBUNE UPDATE

By Kazarelth Talismarr

In an effort to bring information to you the reader this Dark Voice staff member was assigned the task of gathering crucial information from the various Tribunes and their offices. Most of these offices have been around for a year now and though technically not part of the Dark Council they have the most impact on the Dark Brotherhood membership.

Wiki

The Wiki Tribune has explained that a Shadow Academy course is being prepared which will give members basic guidelines to create their wiki page. It concentrates mainly on educating them on making their own character articles and fundamental formatting in a wiki. This is aimed at improving the quality of the Dark Jedi Brotherhood wikipedia (DB Wikipedia).

It was also said that many information, which have snaked their way into the DB Wikipedia, from such better-patrolled sources such as the Wookieepedia, would be systematically evaluated and removed. These empty spaces will be used to retain more Dark Brotherhood specific information.

The Tribune then told the DV that the Official Documents of the Dark Jedi Brotherhood are being updated and/or posted as Protected Documents. This is to ensure that no person makes unsolicited changes to these documents, and also to help those who cannot access this information in the formats currently available.

Star Wars Galaxies

The Star Wars Galaxies (SWG) Tribune has stated that members of the Brotherhood have joined the PA from both sides of the spectrum; members who have joined the DB from SWG have been extremely active, and also those of the DB who have set the game apart to participate actively in the activities of the DB. Dark Jedi Knight Tyno is a very good example of such members.

The main activity that has been the focus of the Tribune and all the others are SOE's {Sony Online Entertainment, the makers of SWG} movie project. Obelisk Primarch Ziguarath Glydwr has already started working on some of the movie scenes, and also setting up the prime combat locations to be shot in the movie. The mock trailer of the movie would be the trial of Ohika llob Mandalore that will be held in the Dark Jedi Temple at Yavin 4.

The Tribune also said that most of the members are working to earn GCW {Galactic Civil War} points so that the creators of the movie can display a high rank when filming the movie. The Tribune has personally been posting updates of the Galaxies game apart from guides and helpful macros that are indeed beneficial for the Brotherhood's membership playing the game.

Gaming

The Gaming Tribune gave the latest information on the servers and the way they are run. There are three Jedi Academy servers, one Jedi Outcast and one BF2 server.

They are:

Antei JA server - 64.182.159.66:27960

KrTal JA server - 72.9.229.66:27676

Lyspair JA server - 69.72.147.172:29070

{JA racing can be found in the Lyspair server by loading the 'Boonta eve' map.}

(All Passwords are DBROX)

Taldryan JO Server - 72.9.229.14:27960

(Password is Talpwnz)

BF2 Server - 209.40.96.195:3658

(No password)

For the information to new people, he said that the Gaming Nights change every week. Alternating between Tuesday and Thursday one week and Monday, Wednesday and Friday the other.

http://www.darkjedibrotherhood.com/dbjedi/gaming_resources.asp is being worked on, but it includes the latest version of the racing map. A new gaming staff member is Rasilvenaira Stormraven. The Tribune commended the recently exiting member Malidir. He said that he had the pleasure of working with Malidir.

Next page...

ICTE

The ICTE Tribune explained in detail the Outer Rim War 3. It appears that the Sith faction was composed practically of the Dark Brotherhood, as the Star Vipers seem to have gone "extinct". The Dark Brotherhood performed extraordinarily well in this War. The Rebel faction and the Imperial faction were beaten down completely by the Brotherhood.

Although after the Dark Jedi Brotherhood captured most of the systems, the Rebel factions twisted the plot so as to win the War. At this point, the Tribune discussed the matter with the authorities and decided to withdraw the Brotherhood from this War.

The Inter Club Training Event has resumed. In addition, rumor is that the Brotherhood is looking on to ally itself with a couple of Sith clubs. The Tribune refrained from disclosing their names. The Tribune also commended the participation of all the Dark Brotherhood members.

Unfortunately at this time the offices of the Dark Side Compendium Tribune and the Fiction Tribune were either vacant or too new to divulge any information. The Dark Voice extends its thanks to the Tribunes who shared the above information and looks forward to hearing from the newest Tribunes.



By Telona Murrage

The office of the Master at Arms is one of the most important offices in the Dark Brotherhood. It is also one that does not often see so many changes of hands. Yet in less than a year's time the office has changed hands twice and both times into the hands of Taldryan members. The conspiracy theorists are going crazy while more level headed Dark Jedi wonder just how well a man so new to the Brotherhood could come to hold such an important position.

Kraval Novir, a loyal member of the Dark Brotherhood, has served not as Consul or Proconsul but in the much more hands on positions of Quaestor and Aedile. He knows the demands of the people as he has been one. A decorated warrior who's tenacity in battle won him eight hundred Clusters of Fire and a Sapphire Blade all during an old Obelisk Right of Supremacy, Kraval is still actively searching the battlefields perhaps more than any other Dark Council member. Yet being a warrior who understands the people is not enough.

The understanding of how an office works is perhaps the one thing Kraval had over any other candidate. He was a Praetor and a Magistrate before then. He has been working and learning the ways of the Master at Arms office for almost a year now and that speaks a lot. More and more we are seeing staff members assuming the full responsibilities of the offices they work for. This makes gaining a spot on staff a rather coveted opportunity.

So what of the Praetor position that is sitting empty in the MAA office now? Here is where Kraval takes up the fickle nature of one of the greatest men to hold the title of Master at Arms, Syn Kaek. He is searching for just that certain special someone and that person must stand out above the rest who seek the position. Of course if Kraval doesn't find that special someone he will be more than happy to leave the staff position vacant. Of course he stated that if a major event takes place and he is swamped with work he would appoint a Praetor just to take the pressure off of his own self.

It might seem like a selfish reason but our new Master at Arms makes up for it by offering an open door policy. He's more than willing to hear out ideas, suggestions, and complaints. In fact, with all the projects completed when Halcyon was MAA, Kraval is very open no matter how busy he is. He had this to say.

"I want people to know that they can come talk to me anytime they catch me on IRC, and even if I have something like busy by my nick I'm still around for chatting, it's just that it will probably take a few minutes to get to them. I'm very approachable so don't feel like just because I'm MAA that I'm too important or busy to talk too. Another thing I'd like to say is that if someone has a problem when/if I deny something, I'd ask them to come to me in a calm manner and explain why they feel the way they do. Don't come to me and yell and start using inappropriate language because that's not going to help your position. Treat me with courtesy and I will do the same."

AN INTERVIEW WITH SYN KAEK

By Sephiroth Storm

The following interview took place over holonet communication with Dark Adept Syn Kaek, Master at Arms Emeritus.

DJK Sephiroth Storm: Adept Kaek, how do you feel about the brotherhood's Fourth year of independence?

KaekK: It is of little importance to me - the Brotherhood's independence is excessively celebrated.

SS: How so?

KaekK: There is more to the Dark Side than material possessions and political independence. Those morons in the Hammer could never fathom that. The Brotherhood had independence for a long time. It is only after they tried to meddle with the spiritual freedom of the organization that 'secession' was necessary.

The Dark Knight nods

SS: I see. You were around for the Exodus?

KaekK: No. I had been expelled from the Hammer for mutiny and sedition against Grand Master Zoraan. I retained my contacts within the Brotherhood and continued my studies but I wasn't actively involved in the Exodus or the Brotherhood at the time - apart from a few questionable infiltrations of the Hammer's rather poor security apparatus, of course. That is a perfect example of what I mean about independence being irrelevant - I was expelled from the Hammer but I was still essentially a member of the Brotherhood for many years.

SS: However, didn't the Exodus allow you to return to active membership?

KaekK: In theory it did, but I didn't return to active membership for a long while after the Exodus. I was focusing on personal perfection at that point.

SS: And may I ask you, how do you feel about the current state of the Brotherhood? The upcoming RoS and GJW, and our new Grand Master?

KaekK: I am looking forward to the Rite of Supremacy and the Great Jedi War. It's been quite some time since I've been able to fight directly for a Clan without the political intrigue of the Dark Council. Of course, as an Elder I still must contend with the politics in some fashion.

SS: And you are looking forward to participating?

KaekK: My network of contacts remains quite strong - but being able to lead Clanmates in battle will be something that I relish.

KaekK: As to your question on the change of Grand Masters I am quite pleased that Grand Master Cotelin has seen fit to rejoin Taldryan. As a close personal friend of mine, we'll be working together to advance our knowledge of the Dark Side and to help our Clan succeed in the upcoming events. His retirement is deserved.

KaekK: In the past I have been a strong critic of our new Grand Master. But after working with him during my tenure as Master At Arms and subsequently as a special advisor to Grand Master Cotelin, I have come to respect his abilities.

Sephiroth nods

SS: Thank you for your time Adept Kaek.

KaekK: No Problem.

Antei News

An announcement made by the Dark Voice Tribune has left several shocked. The Tribune has announced plans to retire her posts and duties to return to her Clan. While her reasons were left to be known only to a few the Tribune has stated that she already has a replacement in mind. She also went on to state that if anyone had been interested in the position, they should have joined the staff. She plans to work with her replacement in the upcoming months and urges people to not bother asking if she will change her mind.

THE NEW VISION OF YOUR SOCIETY

By Malisane de Ath

Since the Exodus a great deal of change has happened in the way new members are welcomed and guided through the first few ranks, including the establishing of the Society of Envoys to handle this task within the Clans and as a way of setting a DB wide standard as to how this should be done.

With the fourth anniversary of the Exodus approaching and no new films likely in the near future the necessity for retaining and promoting as many new members as possible has never been more important. Despite the Brotherhood still getting a large number of people joining too many become inactive shortly after. The Society of Envoys has an important part to play in improving the retention of members and ensuring the Brotherhood is active in years to come.

With my recent appointment as Knight Commander of the Brotherhood I'm planning on bringing in a new era for the Society, improving our image in the Brotherhood, improving how we work together by sharing ideas and methods, making the role of envoy better and more rewarding in reality and fictionally, and boosting the activity, promotion and retention of new members from Initiate to Dark Jedi Knight and beyond in all Houses in all Clans of the Brotherhood.

I'm not some crazed idealist and I realize it's a difficult task. In recent times the Society of Envoys has suffered criticism, people have doubted its effectiveness or necessity, and many of the Envoys have felt undervalued or unrewarded. Those are issues I can't ignore and I want to work with the Envoys, the Dark Council and the Clans to tackle them.

What I've seen so far is very encouraging, the Headmaster and Grandmaster have both been interested and very supportive, several of the Consuls have expressed an interest in what we plan to do, and following an email this week to all the Envoys I've been contacted by an impressive number of them so far from multiple Clans, asking who I am, what plans I have and asking for help and feedback with their welcome letters and methods. So far its looking good.

I also want to develop the fictional side of the Envoys. Last year Siyavash and I designed an Envoy Headquarters building on Lyspair as part of the Shadow Academy, which will be coming to a wiki near you soon. I'm also going to be speaking with the Envoys about what they see their fictional role entailing. I've already got some ideas for this but I want it to be a joint project people can have their say in so the finished product is one we're all happy with.

Lastly, and perhaps most importantly, I intend to make sure both the Envoys and Clans who work hard with new members get the recognition and rewards they deserve. I know we're unlikely to be able to give out VSDs, but as we progress over the next twelve months and promotion and retention figures improve I'm going to be showing them to the DC and telling them how hard both Envoys and Clans are working with their new members and requesting rewards that reflect the level of work people put in helping new members and ensuring the continued survival of the Dark Brotherhood.

In the time being, I'll be sending out details of the progress we're making but if anyone has any questions about the Society of Envoys, or needs any Envoy roster amendments with people coming and going please contact me on malisane@gmail.com

Galactic News

Leading scientists have confirmed that the Maw is shrinking. The highly unstable field of black holes seems to be pulling themselves together. Scientists have projected that in a thousand years the Maw will be one giant black hole that will possibly suck in surrounding star systems. Another theory is that the giant black hole will start moving towards the Core worlds. All have agreed that long-term study will be necessary.

WIKI OVERHAUL

By Aabsdu di Plagia Dupar al'Tor

Recently the DJBWiki Staff has ran several updates on the database, primarily in an effort to try and cut back on useless articles as well as free up always needed space. While some of these updates may have been noticed, others probably have not.

Where Did Those Images Go?

The first of the updates to the Wiki occurred the weekend of April 1st. Staff Member Korras went through all of the uploaded images and deleted the ones that are seldom, if ever, used. In the end, over one hundred images were deleted. As always, the Wiki Staff asks that if you upload an image you make sure that it is going to be used. We would also like to remind you that when uploading images make sure to follow all copyright rules and regulations. More information on this can be found on the Main Page on the Wiki

The Clone Wars Never Happened?

A few weeks ago, it came to the attention of the Wiki staff just how many articles were being copied straight from Wookieepedia. While often these articles were not completely copied word-for-word, they were still the same thing as found on the larger Star Wars Wiki. The staff decided that it would be best to remove these articles from our Wiki, and instead allow the members to use external links when linking to an article that is found on Wookieepedia.

There are a number of reasons for this decision. First, it saves space and time with our Wiki. Second, the articles found on Wookieepedia will be updated much more often, and as such will be more up to date then the same thing found on ours. We ask that everyone goes and looks through their character article as well as any other articles they have and look for red links that may now appear. Among these that will most likely appear are things such as the Galactic Civil War, Clone Wars, Battle of Yavin, etc. We ask that everyone either remove the linking from the words, or switch over to external linking. Anyone can externally link a word. All you do is: [www.starwars.com|Star Wars Website]. This will set up the external link on your page. All external links open in a new window.

Countless Years

The final update that occurred recently is one that is still at this time going on. As many of you may know, there are tons of articles for years on our Wiki. At count, there are around 150 of these articles, 100 of which could probably be deleted without being missed. Instead, however, the staff decided to set up new articles that relate to time periods. There are ten of these articles currently, you can find them by 11 ABY to 19 ABY (That is the whole article name). At this time, the articles are still being filled with information, so the single years still exist for the time being. The main difference between these period articles and the single year articles is that these will only contain information that is relevant to the Dark Jedi Brotherhood. The article given as an example earlier has already been finished, so feel free to look at it to see just what we are doing. All of the ABY articles are also finished right now.

At this time, the staff would ask that you all not put information into the period articles yourself. Currently, only the staff is filling them, but in the future, they will most likely become public for editing, within limits. We do, however, request that for those of you with character articles you go to the period that include your birth date and list your character. You can do this as so:

Births

[[Aabsdu di Plagia Dupar al'Tor]] on Onderon in 5 ABY

Just as simple as that. This will help make the transition to the period articles much easier. In the future, the staff is working on scripts to do this, but right now, we ask you go ahead and put your birth in manually to make things easier. Remember, though, please only put your birth on the article. Currently, anyone who was born between the years 0 and 27 ABY should already been on the article, but we suggest checking anyways. The BBY articles have not yet been completed, although work is being done so expect this project to be finished within a week or two. In addition, the ten period articles are:

Next Page....

To 250 BBY

250 BBY to 101 BBY

100 BBY to 50 BBY

49 BBY to 25 BBY

24 BBY to 1 BBY

0

1 ABY to 10 ABY

11 ABY to 19 ABY

20 ABY to 25 ABY

26 ABY to Present

As always, remember the rules of the DJBWiki, and above all else respect others' work. Vandalism will not be tolerated, and is a crime punishable in the Chamber of Justice. There are a few other projects that the Wiki Staff are currently working on (such as a Shadow Academy course, but you didn't hear that from me), but we'll leave those for another update.

DJBWiki Staff

Tribune: Kaine Mandaala

Sarin

Dessan

Korras

Aabsdu di Plagia Dupar al'Tor

Astronicus Aurelius Sadow

Dark Voice Staff

Editor:

Dark Side Adept Telona Murrage

Staff Members:

Dark Jedi Knight Odin Vaaj Bruth'Kothae

Dark Jedi Knight Ood Bnar Sythe'rae

Dark Jedi Knight Ricco Vao

Guardian Kararelth Talismarr

Jedi Hunter Mayda Ferium

Contributing Members:

Arch Priest RevengeX Palpatine

Battle Lord Aabsdu di Plagia Dupar al'Tor

Battle Lord Mononoke "Macron" Keibatsu-Goura

Battle Master Raken

Battle Master Shikyo "Rurouni" Keibatsu

Dark Jedi Knight Bane

Dark Jedi Knight Sephiroth Storm

Dark Jedi Knight Vexer Thrace

Dark Jedi Master Anshar Kahn Tarentae

Dark Jedi Master Halcyon Rokir

Epis Shin'ichi Endymiron Keibatsu

Grand Master Sarin

Guardian Yadar Shyk

Jedi Hunter Daar Kareth

Jedi Hunter Vladet Xavier

Pontifex Braecen

Pontifex Strategos

Priestess Siyavash Kaida

Protector Davin Olar

Protector Sun Vail

Templar Drodik Va'lence al'Tor

Warrior Malisane De Ath

WORDS OF WISDOM

By Mayda Ferium

Aristan Dantes, aka Sarin, has been with the DJB for nearly seven years, serving in Clans Arcona and Plagueis. In 2005, he was appointed P:DGM and Proconsul of Clan Plagueis. In 2006, he was elevated to Consul of Plagueis and then Deputy Grand Master. On Feb 20 2007, he was appointed Grand Master. He continues to serve on the Wiki staff and as an EP.

Grand Master Sarin was gracious enough to answer questions about his position, goals as GM, and advice for members. "If I had to offer advice to members of the Dark Brotherhood, my advice would be for them to get involved. The Dark Brotherhood truly is a place where everyone can contribute. We have more projects going on at a given time than we have people to accomplish them. The Dark Council is always looking for members with initiative and dedication to help create new and exciting aspects of the DB. The Biggest Challenge a Grand Master faces is handling the various opinions from members in the Dark Brotherhood. We often have groups that disagree on fundamental aspects of the Dark Brotherhood and the Grand Master is called in to help settle these disputes. The difficult task is finding compromise and keeping everyone happy."

"The Dark Brotherhood's future is filled with projects designed to improve our member's experience. Members often talk about how they wish the Dark Brotherhood experience were more immersive, more detailed for the individual, and more fun. Meeting the member's wishes is our first goal in the next year. I won't make grand promises of Rebirth, but I will promise everyone one thing. The Dark Council will work every day to make the Dark Brotherhood a better place. I think we should start seeing the fruit of their labors soon."

DJM Halcyon Rokir has been a member of the Brotherhood for over six years now. His long list of previous positions includes: Consul and Proconsul of Clan Arcona, Quaestor and Aedile for House Oriens Obscurum, Aedile of House Qel-Droma, Commander of the Guard, Praetor:CM, Deputy Combat Master, Right Hand of Justice, Magistrate:GM, Praetor:MAA, and most recently, Master At Arms. He was appointed Deputy Grand Master on March 3, 2007.

Halcyon spoke of his new position as Deputy Grand Master. "The best thing right now for DGM is being able to look at the DB as a whole and to see the direction everything is going in and helping bring about each goal. The biggest challenge is ensuring the club is fair and fun for all members, and trying to remember you can't please everyone all the time." Then he was asked to give advice to those in current leadership positions. "Always remember you are there for the members. If it ever becomes about personal gain, then it is time to take a step back."

Then he shared some of his thoughts about the Exodus. "The EH was my first 'home' and the DB was always second to another subgroup, the Tie Corps. For many of us, we were removed from the EH against our wills, just for 'siding' with the DB. Many of us had friends on both sides of the issue, and it was a sad thing to see the direction the EH went with."

Recent Grand Master Jac Cotelin spoke with me regarding his accomplishments and shared his unique insight as the longest serving active member, recalling some of his feelings about the Exodus.

Jac Cotelin is one of two to have served in the position of Grand Master twice. His first term led to things such as the creation of the clan and house system, the creation of the first database roster, and the inception of the awards system. After a period of retirement, Jac returned to the DB in 2000 as the Proconsul and, eventually, Consul of Clan Taldryan. He was one of The Seven during the Exodus, his leadership during that period propelling him into a four-year term first as Deputy Grand Master then as Grand Master. After a prosperous two years as Grand Master, Jac retired to the Old Folks Home in Clan Taldryan. He also serves as Praetor to the Seneschal.

"The best thing about not being Grand Master anymore is having a semblance of control of what I do and don't want to work on. Being Grand Master is the art of controlling chaos...you never quite know what issues are going to come up on a daily basis. Some can be huge, out of nowhere issues that take a lot of time. Others are small issues and complaints blown out of proportion. Regardless, they all take away from the time that you had set aside to work on projects. Now that I'm retired, I can work on what I wanted to do while I was GM. The biggest challenge is getting used to the lack of information flow. When you are at the top of the DB, you get a lot of information passed to you and you are involved in every decision making process. That's a good feeling that I miss."

"The months surrounding the Exodus were the absolute most fun I have ever had in this Club. There was just so much activity and strife and drama ...I loved it. I really don't have anything new to share about it. One of these days I will release the logs from our discussions leading up to the Exodus...they are a fun read."

His advice for members: "Success in the DB is about great communication. That, and staying above the fray. Don't get caught up in the drama that envelopes most of our clans...all it does is drag you down."

THE HERALD CLANDESTINE PROJECT

By Odin Vaaj Bruth'Kothae

As mentioned in the Herald blog about five months ago, five sections of the respective office still have been going on board. Among the other projects, The Secret Project One and Two will have required hundreds of hours of work, especially for rendering, as placed in the schedule. Although the Herald did not confirm the relation between those clandestine projects, Muz Keibatsu Sadow carefully stated that the first one was planned for the Seventh Great Jedi War's circumstances.

"Well, one is instrumental to the GJW, the other is a major..." Muz paused before reiterated that he would not give any details as to the time frame of the project.

However, he then kindly showed a screen shot of The Project One interface, a detailed version of a ship. The picture of a ship was shown on the left before the shadowy logo of one of the clans, with writing on the right that could not quite be made out. With the Herald's recent forays into the Core Worlds, rumors abound as to what he may be cooking up.

"The other project will more than likely interface, depending on a few policy ideas, but I suspect that it will all be fully integrated into the ACC," the Herald told in a contented smile, as he further emphasized that the first project was not only for individuals, as his previous works had been, but also for clans and houses to enjoy. "All I have to say is that we have been working on it, and it will have been worth the wait," Muz gave the concluded expectation, "it's still going to take a few months, even with my hyperactivity."

As the schedule of the upcoming Great Jedi War has been postponed, rearranged in the next June or July, the work will be still ongoing with the other sections. Since his time of being appointed as the Herald, for over a year, Muz and his staff have created 696 lightsabers to choose from in the selector, 249 robes, a few of them were reliant on membership in the ACC, GMRG, or the envoys. Those numbers were not counting customs, which could occasionally be won through competitions, events, and also contests from the Herald blogs. Added with the recent picture of wider medal case that would not be broken with the ability of self moderated, of knowing how many medals a member has, the member dossier profile will be nicer to see.

Another useful combat guide, hand to hand, has been in the editing phase and some game mechanic polishing, in which will be additional great news for the DB members. With the awesome complexity and outcome of the Herald's current works, the members would have even more customization options, more ways to distinguish themselves from their peers. As the Herald had given his statement, it will have been worth the wait with the members' support and appreciation.

ADORNMENTS OF THE SITH

By Macron Mononoke Keibatsu-Goura

The Sith Amulet is one of the most revered and sought-after of the ancient Sith relics. The Amulet usually takes the form of a crystal-laden gauntlet often attached by chains or other connections to an arm, shoulder, or neckpiece. These incredibly rare items can focus the user's connection to the Dark Side, thereby allowing them to channel incredible blasts of vile power against their hapless enemies. The Amulets also enhance the telekinetic abilities of their owner substantially at the cost of eventually being sucked deeper into the seductive embrace of the Dark Side.



These sanguine sparkling weapons were often buried in musty tombs with the ancient Sith, or were found in the hands of their wicked servants like the Massassi Abominations. Known wielders included Exar Kun. This Sith Lord used one to slay Naga Sadow's Sith Wyrn. The mutated Massassi priest Zythmnr later used one in service of Lord Kun. Others so equipped included Ludo Kressh, Freedom Nadd, King Ommin, the Krath Aleema Keto, and Lord Vader.

It is interesting to note that Kun's bejeweled Amulet was effective against the Dark Side Shade of Freedom Nadd, thereby destroying the Sith Lord's connection to the material plane and rendering him truly dead. Presumably, they are effective against Force spirits (like Jedi) as well.

Sith Talismans are considerably more rare antiques. They usually appear as necklaces, chest-pieces, or jeweled periapts. These alchemically forged masterpieces allow the wielder unusual powers. The ability to resist energy-weapon type attacks such as blaster bolts, Force Lightning, Force-powered attacks, and even lightsaber blades accrue to the fortunate wielder. Of course, each usage taints them more and more with the corruption borne of the Dark Side.

The effects of the Talisman are determined by the amount of Dark Side power of the wearer, the strength of their will, and the amount of evil in their souls. While an inexperienced user would gain little, an Elder could resist vast amounts of damage if they were sufficiently steeped in the Dark Side of the Force. Known possessors included Zythmnr, Marka Ragnos, Naga Sadow, Queen Amanoa, the Krath Satal Keto, and others.

And finally, the Sith Abbatar is perhaps the most rare of the three items discussed here. Only one example has been found in recent times. This obscure raiment takes the form of a thin silvery chain adorned with six tooth or dagger-shaped pendants of an unknown metallic material. Upon donning the item, it seems indescribably heavy- almost 8 kilograms of weight as opposed to the resting weight of 2 dekagrams.

Persons wearing the Abbatar gain the unusual ability to comprehend any language, but the experience drains their vitality quickly by the minute. The Abbatar can also project blasts of Dark Side power much like the Sith Amulet, although they are slightly weaker. This item has a seething hunger for life-energy, and few bear it willingly for long.

Only one example of this deadly adornment has been found aboard the wreck of the *Chu'unthor* on the forbidden world of Dathomir. Predictably, the decadent Nightsisters found and controlled the artifact. The Nightsister Gethzirion was one of the few that knew of this awesome treasure.

**In the accompanying illustration, the Massassi priest Zythmnr has both an Amulet and a Talisman on his body shortly after being wracked on Exar Kun's alchemical apparatus.*

CLAN UPDATE

ARCONA

Arcona - Aftermath of Conflicts

The past two months have had mixed news for the Clan of Shadows. First, there was their crushing, unequivocal victory over CSP in the "Vengeance" Feud, which left many in ecstasy and many exhausted. Arcona as a whole put a huge amount of effort and resources in the conflict, and although the victory was resounding, some have suggested that, in retrospect, Arcona should have "saved something up", so to speak, for the Rite of Supremacy.

Arcona's performance in the aforementioned RoS was that of a tired Clan battling against the odds. Indeed, they were forced to rely upon a small core of members for their performance, and with some of them out of the picture, and the membership-in-general's view that "the system" was working against them, Arcona's fourth-place finish should not be regarded as a complete disappointment.

Another event of note was the sudden resignation of long-time Arconan Koskian d'Tana from the Proconsul position. Strategos himself lodged Arcona through the RoS, while at the same time showcasing individual excellence, but no Consul can run a Clan unassisted for an extended period of time. Koskian's eventual replacement was the promising and ambitious Archpriest Timeros Caesus Entar, who (it must be said) has impressed everyone thus far. Regrouping after the RoS, and restructuring much of its inner workings, Arcona has embarked on its next major goal - becoming a serious GJW competitor again. Let the days of the Fourth Great Jedi War relive.

NAGA SADOW

It has been an eventful time for Clan Naga Sadow. Consul Manesh Sadow and his summit used the weeks before the Rite of Supremacy to audit the membership of the Clan. In the process over a dozen members of the clan were promoted, including Corin 'Liwaen' Solander and Kaelin Ring, who were promoted to Dark Jedi Knight.

Sith Warrior Xayun stepped down as Aedile of House Ludo Kressh and was replaced by Krath Priestess Ashia Kagan Keibatsu. Sith Battlemaster Ylith Atema is the new Aedile for House Marka Ragnos following the promotion of Sith Warrior Shikyo Keibatsu to Quaestor.

Clan Naga Sadow's contributions to the Outer Rim War, particularly those of Dark Jedi Knight Vladek Solander, helped the Sith Faction win 5 out of 7 ORW events. In addition, the Clan is proud to see the youngest members of the Clan, Protectors Dragaff and Daunte Gin making stunning contributions in the ORW for CNS. Clan Naga Sadow's performance in the Rite of Supremacy is mostly due to the work of a handful of dedicated members of the clan, and the clan recognizes this. It honors those who have chosen to work for their clan despite an initial skepticism towards the event.

PLAGUEIS

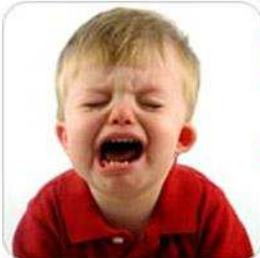
Come July, Clan Plagueis will be officially two years old. During those two years, she has had hard times, just as all clans do. Yet, there seems to be light at the end of the tunnel. Recently, in the first non-order Rite of Supremacy, Clan Plagueis was able to come away with an amazing third place finish. Finishing second in the debate event and tying Tarentum for fourth in Multiplayer, Clan Plagueis has finally started to show what sort of clan it will come to be in the future.

While much is still needed to bring it up to the level many other clans work at, Clan Plagueis is getting there, and its great showing in the Rite of Supremacy for a clan that is not yet two years old shows that it has something to show.

How was Clan Plagueis able to pull away with such a great finish in the Rite of Supremacy? Well, apart from the encouragement and motivation given to the members from the leaders, as well as a select few that rose above the standard and truly lead the clan through events, there was also one advertisement that Proconsul BubbaX had put up all throughout the Dark Tower, as well as the capitals of House Exar Kun and House Satal Keto. This poster, shown below(edited), was one of the biggest motivations for the clan. Despite some controversy over the poster, it seems to have worked.

A monumental shift in the power in Clan Plagueis has resulted in a completely new clan summit. With BubbaX taking over Consul, and KAP Scorpius taking over ProConsul, they currently work to bring the clan up to standards and possibly another poster for the upcoming Great Jedi War.

When you don't participate in the RoS, children cry.



- Rite of Supremacy -
Do it for the children.

SCHOLAE PALATINAE

Victory-Class Star Destroyer Excidium
Scholae Palatinae Flagship
Antei Orbit

Suffering a great defeat at the hands of Clan Arcona, Scholae Palatinae revamped their chain of command; infusing new blood into critical positions. With the tide of change came a new mentorship program for the Clan. A series of training seminars were first hosted by Dark Knight Cethgus before other Dark Jedi - Rasilvenaira & Lucius - joined in his efforts to stabilize and improve the Clan's newfound training. A generous step was taken in preparation for future conflict... and they would not have to wait to test their mettle.

The summons of Grand Master Aristan Dantes - to the System of the Dark Star - resonated throughout the Brotherhood and drew the Clan from its temporary respite. With the Scholae Palatinae Fleet in tow, Braecen Kunar assembled his forces in orbit of Antei for the Rites of Supremacy... the penultimate test of skill in the Dark Brotherhood.

Engaged in the 'friendly' sparring with the warring Clans, Scholae Palatinae labored over a fortnight - as a cohesive unit - to establish their prowess as Second Clan. Losing out to perennial Champion - Clan Taldryan - the Royal Clan vowed to prove themselves as rightful peers and a legitimate contender for Great Jedi War Champions.

Before exiting Antei Space, the Clan Summit acknowledged the contributions of those whom helped orchestrate and lead the Clan through the Vendetta. A token of appreciation was awarded to Nathaniel - Fiction Captain, Niemand - Gaming Captain, Selene & Rasilvenaira - ACC Captains, Thran - Debate Captain & Phoenix - Battle Plan Captain. Exact details on the degree of award could not be ascertained at this time.

Retreating to Judecca, the Clan will continue to spread its influence and subjugate the Cocytus System to its will. They expect advancements in the Clan's Tome, Mentorship and enhanced power in the Dark Side as they begin to plot for Brotherhood-wide dominance.

TALDRYAN

Primarch Duga Taldrya Arkarso has been leading Clan Taldryan for over a year now. The Clan's latest victory, though of no surprise, is yet another testament to how powerful a leader he is and how strong his followers are. A well deserved promotion was his personal award as well. This powerhouse of a Clan continues to remain in relative silence, forgoing any gloating or boasting one would expect after their win in the recent Rite of Supremacy. Even now all that the Dark Voice could gather from the Clan was static. It is assumed that the leaders are planning their next battles and victories. Perhaps planning to start crushing the other Clans completely. Only time will speak for Clan Taldryan.

TARENTUM

Clan Tarentum showed the weakest front in the recent Rite of Supremacy, choosing to send only a handful of warriors to represent the Clan. This wasn't very surprising to the other Clans. Tarentum has been cold to most forms of competition and communication. While the Dark Voice will not blast the Consul or Proconsul for this choice, it does encourage the leadership to come out of its shell or at least show a little more power. It would be a shame to loose this once great Clan to the dark depths of space.

STORIES, POEMS, AND GRAPHICS

A note from the Editor,

Well it certainly is a time to celebrate. Many members can now boast a Seal of Loyalty and DJM Dalthid can boast that nice looking Silver Sash. We honor the seven members who stood up and took command of the coding, the graphics, and the database but how do we really honor the members who held their House and their Clan together? How are they really thanked? QUAs, AEDs, PCONs, and CONs had the sudden and rather confusing task of trying to keep people together and give them answers they themselves did not have. They stood fast just like the seven and saw the split to the end. How do we really honor those few? I challenge our current DC members and their staff to find those past leaders and let them be recognized for the challenges they faced were perhaps just as great as those faced by the seven.

Is it time to move on and forget the Exodus ever happened? Is it time to just allow that part of our past to fade as a distant memory? Some say yes, move on and forget. I say no. Let us not forget the reasons why we left the Emperor's Hammer if only so we do not make the same mistakes in our future. So now leaders of the Brotherhood, cut out the favoritism you show to your chosen friends and open yourselves to the ideas and drive of others around you. So now members of the Brotherhood, stop thinking you deserve a medal with every breath you take and truly put forth the effort to come out on top. Stop the hatred that continues to brew, stop putting down those who wish for fun, stop denying yourself the pleasures of friendship, and remember the real reason why you are here. You are here to have fun, to share ideas, to make friends, and to share the one love we all have. The Star Wars universe.

Below you will find a good amount of poems, stories, and graphics submitted freely by the members of the Brotherhood. Look at them and do not judge on how bad you think the writing is or poor the graphic looks; look at the heart that went into these submissions and be glad. I commend them and thank them for making this, one of my last publications, one of the best. I feel honored to serve such spirited members.

[Drodik's political and perhaps controversial exodus image](#)

[Bane's blazing sith saber](#)

[Bane's three funny captions](#)

[RevengeX's interesting big bunny graphic](#)

[Daar's image of himself on the battlefield](#)

[Sun Vail's little story](#)

[Bane's little prank](#)

[Bane's unreported take on last year's conflict](#)

[Bane's experiments](#)

[Bane's story](#)

[Shin'ichi shares a long lost letter](#)

[Vladet's collection of ten short stories](#)

[Raken's RoS fiction](#)

[Yadar's poem on the Exodus](#)

[Shikyo's ode to CNS](#)

[Vexer's powerful poem](#)

[Siyavash's poems](#)

GAMES

And now to the one section you have all been waiting for. Presented by Ood Bnar is a collection of different puzzles to tease your mind. Be quick to send in the answers to telonam@gmail.com This time there are rules. You can only win one first place medal and/or one second place medal even if you submit answers to all these puzzles. First and second place will gain Emerald and Topaz Crescents. Good luck and have fun!

[ABC-Doku *Easy*](#)

[ABC-Doku *Medium*](#)

[ABC-Doku *Medium 2*](#)

[Sudoku](#)

[Chaos Sudoku](#)

A copy of the roster as of 4/16/2007 is kept for historical purposes

[HTML Roster](#)

[Excel Roster](#)

Find all of the past Dark Voice newsletters at the [Dark Voice Archives](#).

The Dark Voice will continue to accept stories, poems, and graphics for each issue. Send submissions to telonam@gmail.com Only one submission for each category will be accepted based on quality.