

ADDRESS FROM THE IRON THRONE

I come humbly before you on this dark night, my brethren. After the long struggle between the halves of me, I am again whole and in full control of my office. However, who am I to disregard what happened; I led the Brotherhood into chaos. If not for the wise actions of the Consuls, my duplicate transgressions would have caused destruction to that which we have all toiled to build. My own actions were reckless, and for that I apologize. I know now that such a clone cannot be controlled, and I cannot trust my own allies even to keep my plans a secret.

Not all news has been dire for the Brotherhood, though, in these recent times. While my clone was under my control he secured more resources for the Brotherhood from the expanses of the galaxy. I have gladly departed with those new ships, leaving them to the clans for their defense. Further, while we are by no means whole again, I can see that progress is being made to rebuild what was lost. The addition of the Consuls to the Dark Council has provided useful insight into this matter; the Brotherhood is working together as a combined unit better than I remember. I believe fully that the expanded Council will pay dividends in the end.

Let us move on from the past, my friends. I fear that this new-found peace may be short lived. An enemy grows on the outskirts of the galaxy. Reports from the Outer Rim detail the expansion of both Republic and Imperial forces in areas we cannot let them control. I have ordered scouting expeditions into the region, but that will tell us little more than what we already know: I have foreseen that a war is forthcoming. News has reached my ears that any force we send to that region may engage our former Imperial allies. I realize that some of you will welcome this, but tread lightly. The forces of Aurora and Eos are not to be taken lightly.

Until the time comes for us to battle again, let us not forget our efforts at home. I have started reconstruction at home and have ordered reparations for clan losses. Even if it comes from my own assets, it is the least I can do. As I have told many, I will not let this type of senseless conflict happen again.

In Darkness,
Lord Jac Ae-Sequiera Cotelin, Dark Lord of the Sith
Grand Master of the Brotherhood of Dark Jedi

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A PRIVATE DISCUSSION WITH ANSHAR

By Droveth Kathera Vectivi

As the Great Jedi War comes to a close, we begin to pick up the pieces and return to normal routines. One task, of the many we do, is the Shadow Academy classes. The institution seems to have been taking personal hits lately, accusations that it is “pointless, useless, and mindless”. Many seem to believe that it just doesn’t have a place in the Dark Jedi Brotherhood.

Then still, some believe it to be a safe haven, providing a place to go and learn, instead of deal with the everyday struggles. It is the view of multiple members that it is “key to the growth and culture of the DB as a whole.” Also, it is the first thing we encounter when we enter the DB. The Test of Lore could be considered the most important course at the Shadow Academy.

Alas, it is taken as a “nuisance to the DB society and needs to be dealt with accordingly.” Even though some of us try to use the Shadow Academy as the sole source of experience, making it the only ranking item on their list. They use it to get to a high enough rank where they can’t use it anymore and sit at that rank until someone confronts them about it.

Nor is it good to not use the Shadow Academy at all. Even though some don’t like it or don’t respect it doesn’t mean it’s not just as important as the ACC or competitions. You must immerse yourself in all of the aspects to become a well-rounded member.

But we can’t forget the Headmaster, Anshar Kahn, who has poured his soul into making the SA as good as it can be. Just as well, we can’t forget the Headmasters of old or the Headmasters of the future. In order for it to progress forward, it has to take a step back and realize its goals. I recently pulled HM Anshar Kahn out of the hustle and bustle of rebuilding to get an interview.

HMR thrown into confusion during Battle Team Changes

By Vladek

Several days ago the Journeymen of House Marka Ragnos were thrown into utter confusion by changes in the Battle Teams after being conscripted in, and then chucked out of the changing Battle Teams – The Night Raptors, Night Hawks, and Night Falcons. No doubt, however the confusion of the Journeyman is half that of those formerly running the Battle Teams. Great pity goes out to Shuang Long, Shikyo Keibatsu and Imperial who we know must be heartbroken by losing their beloved Battle Teams and *even more importantly* the Battle Team Members to Shan Long, Raven and Talon Jade.

Droveth: How much do you believe the Shadow Academy influences Equites and Elders?

HM Anshar: Equites and Elders aren't, in my mind, really influenced by the Shadow Academy. By the time you reach the equite ranks, you are well aware of how the Brotherhood operates and what is available for you activity wise. Many (mostly equites) will still take courses, though their reasons for doing so undoubtedly vary from person to person. The Shadow Academy courses count towards overall activity, but as you move up in rank, the impact of SA courses on your next promotion diminishes.

Droveth: How much do you believe the SA Influences the younger ranks, as well as Older members who haven't excelled in ranking?

HM Anshar: Judging by the advancement survey answers, the SA is influential for new members. It helps earn early ranks (which is always nice; promotions are the biggest awards new members can get) and it helps introduce the members to a variety of subjects, many of which can help fictionally develop a character, or for them to at least be introduced to specific, practical exercises for writing and gaming. In the advancement surveys, many have cited the SA not only as a way to advance early, but as something that they enjoy. I'm not quite sure what you mean by "older members who haven't excelled in ranking." Advancement is determined by participation and activity; the SA is part of

that. If someone has been sitting at a rank for some time then the SA really can't help them, unless they want to advance and become more active.

Droveth: What is your take on how some DB members consider the SA?

HM Anshar: Well, based on the comments I've seen, I'd be willing to wager that the majority of members at least consider the SA a good thing to have around, even if they think it is just a place to take tests at. Individual opinions will vary, so I can't really answer "how some DB members..." I can only go with a general feeling. But, as previously mentioned, the advancement surveys are positive about the SA. New courses are usually pretty popular, though it would be foolish to say that this is solely because of interest in the actual course. Some people take every SA exam they can, which is a legitimate reason for taking the exams. If anyone has any major problems with the SA, they don't seem to be reaching my ears.

Droveth Are there any *new* updates coming up soon that may change people to a more positive outlook on the SA?

HM Anshar: Well, there are some new courses under development, though I don't want to release too many details about them, because I do like the surprise factor. And, Jac and Xanos do have to give their final approval. I will say that one of the proposed courses (and the closest to being completed as I say this) is a new type of course. It is something that has never been done before, at least not through the SA. There is Project: Fictional Reality. Of all the organizations within the Brotherhood, the SA seems (to me) to have the smallest fictional backing. All the clans have their history, and the Brotherhood has its history, but the SA is, by and large, nothing more than a place to go take exams at. The project aims to at least reduce this sense. When all is said and done, there will be a graphical map of the Shadow Academy, each course will have fictional introductions to help them seem more like an actual class, and there are a few other things. This won't totally change the perception of the SA, but I think it'll help. It'll also catch the SA up with the other bodies of the Brotherhood.

Stygium Crystals

By Mononoke Macron Keibatsu-Goura

Only found on the planet Aeten II, the Stygium crystal is a useful mineral. These crystals could be used to cloak vehicles, as well as supplying sought-after light saber crystals.

They were much more common in the early years of the Republic. It is widely known that with the appropriate technology, they could entirely cloak a starship. In 22 BBY, the Republic passed a law forbidding their use.

They were also superior light saber crystals. In the Old Days, they had been used as light saber crystals that increased the wielder's natural strength and alacrity. They saw much use during the time of the Exile.

An Empire weapon named the *Tarkin* was sent by Grand Admiral Martio Batch to Aeten II later. Under the Emperor's commands, the *Tarkin* sent an orbital bombardment that blew open the planet's surface to reveal its numerous Stygium veins. The Empire's expectation was to exploit them.

Saboteurs from the Rebel Alliance later destroyed the project and Batch fled. The Stygium crystals largely disappeared after the creation of the New Republic, although they were still available from Aeten II. It is interesting to note that this could be a source of saber crystals for the Brotherhood, just waiting for us to pluck them.

DARK HALL UNDER REPAIRS

By Telona Murrage

This latest war has certainly left its mark on all the clans, their members, and the Dark Hall. If the fighting between the two Jac's wasn't enough, the mining, infiltration, and rummaging of the Dark Brotherhood members made the most mess. Many office employees came back to find their things missing or in disarray. Many questions quickly rose on how safe the massive building was but engineers were just as quick to state that the structural damage was contained to areas that have been blocked off and are undergoing repairs.

As things settle down and we all get back into our routine the necessary repairs are finally starting to take place. Visitors to the Dark Hall will notice the scaffolding up outside the west and north wings. It is not a pretty sight but it is necessary in order to repair the major damage that was done to those sections. Damaged offices include that of the Herald, the former Hegmon, and the Dark Voice. Smaller magistrate and praetor offices are also affected.

Inside the Dark Hall, things have already begun to return to their normal state. The Grand Hall is still blocked off to all but construction crews however detours have been erected to move the foot traffic accordingly. It is a minor inconvenience that will be around for another estimated ninety standard days. The turbolift in the south wing is also under repairs and will not reopen for another ten standard days. Until then, office staff in that wing must use the stairwell and any visitors are being turned away.

There has not been word on any damage that was caused in the room of the Iron Throne. Lord Cotelin has the entire section sealed while he does repairs to his own reputation. Visitors have been advised to schedule meetings with his praetor but that those meetings can be dropped without notice. The Deputy Grand Master is even more elusive than our Lord. Very little communication has come from his office and none are being let in, even his own staff members.

The office of the Dark Voice staff has been equally hard to get into. The office was one of the hardest hit by rumagers and the damage has been noticed by the amount of equipment going in and out. The staff has seen a turn around, giving the editor even less time for questions and clan business. The office of the Fiction Tribune has also seen delays but reported that damage as well as file loss are at a minimum. The office of the Compendium Tribune has not given a report on their status but it is assumed they suffered a heavy loss due to the nature of that office.

Other Dark Council offices have not reported on their damage but instead have gotten busy clearing things out and getting back on track. Dark Voice reporters have been turned away by most but from what has been seen, things are on the up and up. Be assured that all will be in pristine condition when the celebration of our exodus comes around.

AN OVERVIEW OF PROJECT FICTIONAL REALITY

By Anshar Kahn

For a while now, I've been mentioning Project: Fictional Reality, a big project being undertaken by the Shadow Academy. I have not, however, really gone into much detail about the project. In part, this is due to the Great Jedi War taking up the majority of people's concentration; also, more details have been added to the project. However, with the project basically set, this article will explain the reasoning for the project, and it will give details on the various parts of the project.

The project takes its name from the fact that everything in the Brotherhood is fictional, but these things are important to the Brotherhood. The Brotherhood exists with both a fictional half and a real half; we want to blend these as much as possible.

So, that's why we need a project that adds to the fictional edge of the Shadow Academy. When I looked at the Shadow Academy in the past, especially right after taking over as Headmaster, I really only saw a website where members came to take some random tests that helped count towards participation (in the past, the SA was much more involved in the early ranks, and had its fictional basis in that). I want the Shadow Academy to be more than just a place to take exams. I would be willing to bet that many members of the Brotherhood like the fictional aspects of character creation, the houses and clans, and the events we run. Let's face it: you don't have to join a club like the Brotherhood in order to play games online, or write Star Wars fan fiction. There is something about the Brotherhood that goes beyond that. The Shadow Academy, however, hasn't really played a role in the characterization of individuals, or the Brotherhood as a whole.

That is why this project came about. I want to add to the Shadow Academy in a way that helps reinforce the fictional aspects of the Brotherhood, and ties the Shadow Academy, as much as possible, back to a good fictional, as well as practical, standing. The Academy will remain a place to take exams, and use those to exams for advancement, activity, and, yes, even learning something. Here are the main aspects of the project:

- **Course Introductions:** All the courses will have fictional introductions, as if you were taking a real class. Why is this course important for a dark side user? Why should you, as a dark side user, worry about the use of AIM? These introductions aim to answer these questions and give the impression (as much as possible for a website) of a real class.
- **Job Descriptions:** Many people know that the Headmaster runs the Academy and is assisted by his Praetor. The Eclectic Pedagogues grade submitted courses. But, what about other jobs beyond these, that would be done if all of this was actually real? These job descriptions will help define our fictional standing.
- **Layout:** The Shadow Academy exterior design and the floor plan is pretty much unknown, in part because it has never really been defined. And, fictionally, the Shadow Academy has been destroyed twice before (once

Kaiann Retires

By DV Staff

It goes without saying that Kaiann, now known as Nathaniel, served the Dark Brotherhood and the Dark Council for one of the longest periods ever recorded. With many, many years under his belt he has seen and dealt with issues less than one percent of the membership will ever experience. From his humble beginnings, he rose in rank at a surprisingly quick rate. While some will argue he was helped along but his history speaks of a man who applied himself in every aspect he was capable of. He may have had seedier dealings but what respectable dark sider doesn't?

His most notable workings with the Dark Brotherhood were done in two positions; Headmaster and Lord Hegemon. Many may not remember his time as Headmaster of the Shadow Academy. The Dark Brotherhood's split from the Emperor's Hammer was a fresh and distracting wound. Yet he was part of pushing the Shadow Academy in the direction it is going in today. Most will remember Kaiann for his time as Lord Hegemon. All too many were not aware of what went on behind those closed office doors. Yet all those hours spent in secrecy will hopefully not be in vain and we will all be able to enjoy the adventures he and his staff worked on.

Now after the last great war between the clans, Kaiann has decided to retire to a quieter lifestyle away from the limelight a Dark Council position attracts. However, rumor has it that the Dark Jedi Master stole an item of importance from the Dark Hall during the chaos of war and is now on the run. While these rumors could be the work of his many enemies it could also be the last great adventure his mind cooked up. For now though, he is wished the best.

under Kaiann, once under Spears). We barely survived this last GJW. The good thing is, a design has been laid out (based off of the original, with inspiration from Spears).

- Part of the layout will include academy defenses, or at least most of them. We'll keep a few hidden surprises for the next time the academy gets attacked.
- Lyspair: Like the academy, Lyspair has never really been described. I got a couple questions about it during the GJW by members working on battle plans. Going off of the original information provided by Kaiann, we'll finalize what Lyspair actually looks like.

Those are the major parts of the project, though newer, little things may be added as needed. All this information will be put on the wiki, and, in datapad format, be available on the Shadow Academy website. The goal is to have the information done by the end of October, and then get it posted as soon as possible after that.

I hope that you'll like the additional information, even though nothing will actually change in the running of the Shadow Academy itself. We'll still offer courses like we always have, but for those of you who want to get into the more fictional aspects of the Brotherhood (on the whole, and for individuals), I expect that this will help.

INTERVIEW WITH DARK JEDI MASTER HALCYON ROKIR

By Malidir d'Tana

Welcoming his former Consul back to the Arcona Citadel on Selen; located within the Dajorra System; Dark Jedi Knight Malidir bowed low, before leading P:MAA Dark Jedi Master Halcyon Rokir to the inner sanctum of the new Consul, Pontifex Strategos Thanatos Entar Arconae. Here, deep within this sanctuary located on Doto Rock, Malidir and Halcyon both took their seats before the throne (if such could it be called) of the Consul; a seat that Halc had become quite familiar with in the prior months.

Malidir: Welcome back to your former home, DJM Halcyon. It's truly great to have you back here, even just for a short while during this interview that you have so graciously agreed to.

Halcyon: Having spoken with the new Consul, I do plan on making pseudo-regular trips back to Selen. I still consider Arcona a home, and will continue to lend what expertise I can to the current Summit

Malidir: Excellent! We are definitely glad to hear that news. First off, allow me to offer my congratulations on your recent appointment as Praetor to the Master At Arms! You've instilled pride in all of your Clansmen while you were here, and now you're still giving us something to shoot for. Please tell me, what is it that you will be doing for Dark Side Adept Xu Long (Syn Kaek) in your new capacity as Praetor? And do you have anything to add about your past association with our current MAA?

Halcyon: My current duties are still being defined. Many of those duties shall be tied into the new policies and procedures currently being worked out in the MAA office. As there has been much turmoil surrounding recent events, Syn and myself have only had a few moments to sit down and discuss things. As for my past associations with Syn, those can be easily discerned. We have worked together in Arcona, as well as in the Antei Combat Centre. Our personalities have also allowed us to develop some sort of trust between the both of us, which is rare in the environment we work with. We've collaborated enough times in the past that we are able to work together with ease

Malidir: There is much to be said for stable work relationships – glad to hear about that. How do you think this new position will differ from your former one as Consul of Arcona? I'd have to assume that you'll have some more day-to-day tasks to attend to, but without the need to do periodic reports, but then you are a better judge of that than I.

Halcyon: This new position is very different from that of a Consul. My duties will be much more behind-the-scenes so to speak, the work done not easily seen by others. It is much more of a “desk” job, one could say. A Consul however must be a more visible sign, and is a leader to a large number of people. A Consul must run an entire Star System, lead the dark jedi and other forces as well as navigate the politics of the Dark Brotherhood. As Praetor, my duties will turn from leadership to planning and analyzing copious amounts of data.

Malidir: Interesting. Do you currently feel any misgivings about leaving your Consul position?

Halcyon: I have none. I left the Consulship on my own terms and at the time of my choosing. I was able to bring Arcona through the last crisis intact, and initiated our re-building efforts. I left the Clan at a time I knew it was a stable entity. I accomplished what I had set out to do and left the Clan in a position to grow.

Malidir: Aye, leaving the Clan in Strat's capable hands seems to be a move that would set your mind at ease. Are there any other future plans that you might have, as far as your role in the Dark Brotherhood is concerned, that you wish to share at this time?

Halcyon: I have no real concrete plans, no. I have been in the Brotherhood for numerous years, and have held many positions during that time. I have been there and done that. As such, there are no opportunities that currently present themselves. Should one arise that piques my interest, I'll grasp it. If not, I am content with what I have.

Malidir: What do you consider to be your greatest strength? Your biggest area of opportunity?

Halcyon: While we all have a need for more power and prestige, I believe it is my ability to set my own ego aside and strive to do what must be done that perhaps comprises my greatest strength. Anyone can take power, not everyone knows what to do with it when they have it. I go where I know I can be successful, which has taken me to various positions in the past. As such, the opportunities that would interest me are those where my own skills can be best put to use. I do not need the trappings of prestige to keep me going.

New Ships or Old Junk?

By Anonymous

The long war this Dark Brotherhood saw has finally past. Clans are now hard at work rebuilding what was broken and finding space for new ships. In order to maintain security within the clans, our Lord Cotelin secured a fleet of ships and saw that they were distributed according to the amount of loyalty clans had shown during the conflict. The issue of where our Lord found these ships is still under investigation but will more than likely never be resolved. He has been resistant to questioning on this subject.

The clans are currently faced with not only making space for these new starships and vehicles but with manning them with a skeleton crew. Reports of fighting breaking out over some of the land based vehicles have flooded the channels while other reports have come in describing the harsh reality of recruiting and training pilots. Taldryan is having the most difficulty in training pilots. With hundreds of new starfighters and a large capital ship to man this clan may be in more trouble than its worth.

By now many should have seen the run down of assigned vessels. There are several in the list that may raise the eyebrow of a historian or two. The first is the very capital ship Taldryan was awarded, the Venator class Star Destroyer. This ship, though impressive in design, is well outdated with fewer and fewer parts around in the junkyards. The Victory class Star Destroyer and the Acclamator I class Assault Ship fare no better. All were developed and used during the Clone Wars. The Victory class Star Destroyer is the only design used well after the end of the Clone Wars and continues to be in use despite better models out on the market.

This is just the tip of the ice. There are starfighters that are well outdated compared to what is available and now the clans must train hundreds of pilots for them. Has the Dark Brotherhood turned to collecting old relics or is this all our influence and pull can muster? Let us hope the local junk yards have an excess of parts they are willing to sell at low prices. Or at least a few hundred Q-7 astromech droids.

Malidir: Where do you see the Dark Brotherhood going in the next standard year? Any large changes that you would predict on the horizon?

Halcyon: I cannot begin to say where things may be heading. The crisis that just past has re-opened a number of divisions within the Brotherhood once more, and has caused us to revert back to focusing on re-building our strength, rather than increasing it. However, the galaxy at large has enjoyed a time of peace. As they grow complacent, it is an opportunity for us to forge ahead and perhaps gain a larger foothold on the galactic-scale

Malidir: Now that you have moved on from Clan Arcona to the most recent Great Jedi War champion Taldryan, do you have any goals that you wish to achieve with your new Clan?

Halcyon: There are none that I have. I chose Taldryan to expand my own personal horizons. I have no wish to intrude or take on any responsibilities within the Clan. However, with the retinue of Elders, it is a place where I can train both body and mind.

Malidir: Any thoughts on the Antei Combat Centre? As Deputy Combat Master, I figured that you might have some interesting insights on either the current goings on or future happenings...

Halcyon: There are a number of tournaments in the planning for those that wish to continue their combat training and match themselves against others within the Brotherhood. There is also a larger-scale competition that will test the limits of all those that wish to participate. However, further information will be revealed in time. Overall however, the Centre itself continues to function normally. We have had some staff members move on and others replace them. We are however continually looking for those who wish to become a staff member of the Centre.

Malidir: Tell me...you've achieved so much during your career with the DB...is there something that you have been longing for that you haven't yet been able to realize?

Halcyon: At this stage, I've accomplished more than I had previously thought possible. My own personal development has reached a point I am comfortable with. Mastery of the dark side is not to be taken lightly, and I continue to learn to control such power. While there is always more than can be done, there is nothing I truly long for. I have no end goal in sight. I continue on and see what's out there.

Malidir: DJM Halcyon, thank you so much for submitting yourself to this interview. As a former Clansman of yours, I won't hesitate to say that I have the utmost of respect for you, and that I wish you the best in your endeavors. And yes, I'll be looking for you on the field of battle whenever I can...you can count on that!

Just as Malidir and Halcyon both rose to take their leave of the chamber, Consul Strategos entered the room soundlessly and immediately strode toward the other two men. "Halc! I heard that you were coming to once more sully our home here on Selen with your stench."

Turning and smirking at his former Proconsul, Halcyon swept his gloved left hand through his emerald colored hair and locked his right hand with that of Strategos. Deciding to allow these two long time compatriots to have a bit of privacy, Malidir once more thanked the new Praetor to the Master At Arms, wished him a safe journey back to Antei and moved off to get his report finalized and off to the Dark Voice for more public consumption of the question and answer session that had taken place here this day.

CLAN UPDATES

CLAN ARCONA

Arcona: Changing of the Guard

It has been an eventful time in Clan Arcona, to say the least. Following the successful ending of the latest Great Jedi War, Halcyon Rokir decided to leave the position of Consul to pursue further mastery of the Dark Side elsewhere. It came as no surprise that his place was taken by the influential and experienced Pontifex Strategos T. Entar. Aside from the lone case of Ma`ar-Tyrius Ga-Tir, who departed in a hurry, the Arcona membership widely supported this transition of power.

The next series of changes was more profound, as Arcona's two great Houses were now without a Quaestor. When the proverbial smoke lifted, and the power struggles had been dealt with, no-one except for Galeres Aedile Devani, who would resign shortly afterwards, remained in the position they had occupied during the Great Jedi War.

As of late, internal stability has been the main concern of the newly-installed Summit. The latest reports have, however, indicated that this goal is very nearly completed, and the first few signs of healthy internal competition have been picked up – most notably a friendly “war” between the Soulfire and Bas-Tyra battleteams. All in all, it looks like this changing of the guard will leave Arcona stronger.

CLAN NAGA SADOW

The dust settles after the war, but Clan Naga Sadow is putting a new polish on the Victory-Class Star Destroyer (VSD). Throughout the next couple of weeks, the clan will name and orient their new vessel.

The clan's strength lies in its ability to adapt to any situation – a recent review over the past of Naga Sadow's history revealed many different instances of adaptation. The mindful memories did not detract from the sense of urgency about the present, as new details came into the possession of the Summit.

They recently discovered new things surrounding the past, including excavations of the previous home base, before the Brotherhood broke away. Preparations are already in the works for a new mission to potentially retrieve lost artifacts. A return to the Phare System... and potentially, a direct confrontation with the Emperor's Hammer, as they return to that system. Will conflict be avoided? Or is it inevitable?

CLAN PLAGUEIS

Jusadih System: The destruction of the Great Jedi War has brought ruin to Kapsina, Capital Planet of Clan Plagueis. Damaged repulsor tanks and mobile command centers lay crippled across her great and sweeping plains. Debris of once mighty warships hang burning in her atmosphere. The souls of Plagueis' Dark Jedi cry out in eternal agony weeping at their defeat by the hands of her sister clans.

It is from this period of destruction and ruin that Plagueis, last of the Clans in the Great Jedi War, moves forward. Forced to rebuild from the ground up, the remaining leaders of Plagueis have shrouded their movements in secrecy stepping behind the cover of their Corporate Organization Sistros Acquisitions and Holdings. Holonet feeds from around the system have reported Plagueis Dark Jedi abandoning their posts and leaving the system.

Urged on by the apparent disappearance of Clan Plagueis, natives of Aerun staged a daring attack on House Exar Kun's Operation Center. The attack bewildered and completely caught remnants of Battle Team's Blades of Kun and Keto's Vengeance off guard and led to their destruction. The insurrection was eventually defeated by the combined efforts of Sistros Acquisition and Holdings Security Forces and unknown special forces operatives. S A&H immediately secured Diadem Fortress establishing it as one of their Corporate Headquarter facilities in the system.

No one is quite sure what motives Clan Plagueis has, but reports have filtered in from the Dark Council that Plagueis has stopped responding to communications. Rumors persist that Plagueis has abandoned alliances with all Clans with the exception of Clan Tarentum. These reports; however, could not be substantiated. We will keep members of the Dark Brotherhood up to date with information as we receive it.

CLAN SCHOLAE PALATINAE

Anarchy and strife threatened to tear the Brotherhood apart as two factions devoted themselves towards opposite goals; threatening to tear the whole apart, rather than move towards a common destiny. With respected members and voices upon each side of the wall it was hard to determine who would be left standing and who would fall into obscurity from defeat. It was such that menaced the community of Scholae Palatinae until the Consul, Dakari, emerged from the shadows... providing a path in a time of uncertainty, demanding loyalty when it was in scarce supply, rallying a Clan some believed beyond saving.

Thus, through minimal losses to their military assets, the warriors of the Clan rallied to respectable ground. Their prowess was greatly rewarded by the Grand Master, the fleet welcoming the additions of a Strike Cruiser, a CR90 Corvette, a compliment of star fighters and ground forces. The Consul used the temporary respite to recall all of his loyal Sons and Daughters of Palpatine to their home planet of Judecca; where he used the Clan Halls to call an assembly to award the members of Scholae Palatinae for their tremendous efforts. Amongst the greatest Heroes stood Arania Lawakiro, Rasilvenaira StormRaven, Tyno, Braecen and RevengeX Palpatine. Their contributions paving the way to the Clan's final standings... each forged into something beyond common member, a leader by example.

With a majority of membership now residing in the Cocytus System, the Clan has begun a reformation process. The Clan Summit has begun to reinforce it's current command structure, members are beginning to branch out and accept more responsibility and the veterans are providing a tie to a legacy that had almost gone forgotten. Progress is worked for, not assumed, and the men and women of the Clan are progressing the Clan at an unparalleled rate than it has seen in the past year. The road ahead will prove trying, though the rewards will prove great in the end.

CLAN TALDRYAN

Of all the clans, Taldryan suffered the least damage. The clan's members have shown great courage and skill over the course of the conflict which led to little damage made to equipment and property. As the clan now settles back into a more normal routine, it is faced with naming the new capital ship, its support wings, and ground assault weapons.

The clan has also done some shuffling of its members and leaders. This was done to better train new members and to give strong leadership where it was needed most. Two new members of high caliber joined the clan as well. Halcyon Rokir and Ma'ar-Tyrius Ga-Tir have been welcomed into the ranks.

CLAN TARENTUM

Brotherhood sources have suggested that since the end of the most recent conflict (GJW6), Tarentum has put effort into tracking down and disposing of Kaiann Entar. The animosity between Entar and much of Tarentum is well-known, and it is not entirely surprising that the ancient Clan would not simply leave Kaiann's fate to the Herald of the Brotherhood, Muz Keibatsu.

For the Clan's service during this latest conflict, Tarentum was gifted with a Belarus-class medium cruiser, christened the Acheron. The Acheron stands as the most technologically advanced ship possessed by any of the Clans. Tarentum has also acquired 36 new fighters; TIE Defenders and Missile Boats, 18 each.

Also trailing the end of the conflict, several leadership changes have been made within Tarentum. Sith Bloodfyre has once again been called upon to serve the Clan as Consul, while Sith Warrior Sato and Obelisk Adept Korras have been chosen to lead Gladius and Tridens, respectively.

The latest puzzle is here! As before, the first one to send in the correct answers the quickest gets a small prize.

| | | | | | | | | |
|---|---|---|---|--|---|---|---|---|
| | 9 | 6 | | | 4 | | 3 | |
| 4 | | | | | 1 | 8 | | |
| | | | | | | | | 7 |
| | 2 | | | | 3 | | 9 | |
| 7 | | | 5 | | | 2 | | |
| | 8 | | | | 2 | | | |
| | | 9 | | | | 1 | | |
| 1 | | | | | | 4 | 8 | |
| | 7 | | 6 | | | | | 5 |

DV Sudoku (Kamikaze-level)

the numbers 1 to 9 need to be filled in

- On every vertical line, the numbers 1 to 9 need to be filled in

- In every square of 3x3 smaller squares, the numbers 1 to 9 need to be filled in.

A copy of the Roll of the Dark Brotherhood (as of October 17, 2006) is kept for historical purposes:

[DarkVoice Vol3 Iss4 roster.html](#) | [DarkVoice Vol3 Iss4 roster.xls](#)